
Using translatexxe

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1. Introduction

Translatexxe is a command-line utility which can be used to translate messages (menu labels, button labels, error messages, etc) contained in XMLmind XML Editor (XXE for short).

Translatexxe is typically used by:

- an experienced XXE user,
- who is proficient in English,
- who considers that it is a shame XXE is not available in her/his mother tongue¹,
- who has a few hours to spare.

XMLmind will offer a "lifetime" Professional Edition license² to any person who will create and maintain an XXE translation to her/his mother tongue.

2. How does it work?

Basically, translatexxe works in two steps:

1. Extract English messages from XXE code (in fact, from dozens of resource files contained in XXE .jar files) and create a text file containing these messages.

This text file contains placeholders for translated messages. The translator is supposed to type the text of translated messages in these placeholders using an ordinary text editor.

This text file looks like this:

```
+++++++com/xmlmind/xmledit/command/Messages.properties

cancel=Cancel
cancel=

### SelectById ---

SBI.selectId=Select ID
```

¹XMLmind will not hire professional translators to do the job. We want XMLmind XML Editor to be localized by users, that is by persons who understand not only the meaning but also the use of the messages they translate.

²This person will be allowed to upgrade her/his XMLmind XML Editor Professional Edition as long as she/he wants to do so.

```
SBI.selectId=
SBI.referenceToUndefinedId=Reference to non-existent ID "{0}".
SBI.referenceToUndefinedId=
.
.
.
```

2. After the text file has been modified by the translator, convert this text file to an easy-to-deploy .jar file.

If you want to test this newly created .jar file, simply copy this file to one of the two `addon/` directories and restart XXE.

Similarly, if you want to share your work with other XXE users, simply put this .jar file on your web site and post an announcement to xmlmind-support+xmlmind.com. Then XXE users wishing to use your translation simply have to download the .jar file and copy it to their `addon/` directory.

The `addon/` directory

The `addon/` directory is the place where XXE finds its extensions, *whatever is the type of this extension*: configurations, plug-ins, translations to languages other than the officially supported ones, dictionaries other than the bundled ones.

When XXE is started, it scans two `addon/` directories, searching them for extensions.

XXE_install_directory/addon/
The system-wide `addon/` directory.

User_preferences_directory/addon/
The personal `addon/` directory.

User_preferences_directory is:

- `$HOME/.xxe/` on Linux, Mac, and more generally, on Unix.
- `%APPDATA%\XMLmind\XMLeditor\` on Windows 2000, XP, Vista.

Example: `C:\Documents and Settings\john\Application Data\XMLmind\XMLeditor\` on Windows 2000 and XP. `C:\Users\john\AppData\Roaming\XMLmind\XMLeditor\` on Windows Vista.

If you cannot see the "Application Data" directory using Microsoft Windows File Manager, turn on Tools|Folder Options|View|File and Folders|Show hidden files and folders.

3. Procedure

As an example, we'll explain how to translate XXE messages to French³.

3.1. First step: extract English messages

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe -m fr.txt
```

The above command creates a plain text file called "fr.txt" containing *all* XXE messages.

³This is just an example because XXE has already been translated to French.

Important

Unless this is the very first time you translate XXE messages, you need to execute a command other than "translattexxe -m fr.txt". More information in Section 3.6, "When a new version of XXE is released, update your translation" [8].

By default, this text file is encoded using the native encoding of the platform (e.g. "windows-1252" for a West Europe PC running Windows) because it is assumed that the text editor you'll use to modify this file supports this encoding.

Tip

If you prefer, you can specify another encoding by using the "-e" option. Example:

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe \
-e ISO-8859-1 -m fr.txt
```

If you don't know the exact name of an encoding, specify something like "-e foo" and translattexxe will report an error and will list all supported encodings.

"Fr.txt" looks like this:

```
+++++++com/xmlmind/xmlledit/command/Messages.properties1

cancel2=Cancel3
cancel=4

### SelectById ---5

SBI.selectId=Select ID
SBI.selectId=

SBI.referenceToUndefinedId=Reference to non-existent ID "{0}".
SBI.referenceToUndefinedId=
.
.
.
EM.repeatAction=Repeat {0}
EM.repeatAction=

-----com/xmlmind/xmlledit/command/Messages.properties6
+++++++com/xmlmind/xmlledit/dialog/Messages.properties7
.
.
.
```

- ¹ Beginning of first section: messages contained in the com/xmlmind/xmlledit/command/Messages.properties resource file. As a translator, you can ignore these markers.
- ² The ID of the message is "cancel".
- ³ English text of the message having "cancel" as its ID.
- ⁴ Placeholder for the French text of the message having "cancel" as its ID.
- ⁵ A comment added by the author of the English messages. As a translator, you can ignore these comments.
- ⁶ End of first section.
- ⁷ Beginning of next section: messages contained in the com/xmlmind/xmlledit/dialog/Messages.properties resource file.

3.2. Second step: translate English messages to French

```
+++++++com/xmlmind/xmlledit/command/Messages.properties

cancel=Cancel
cancel=Annuler

### SelectById ---
```

```

SBI.selectId=Select ID
SBI.selectId=Sélectionner un ID

SBI.referenceToUndefinedId=Reference to non-existent ID "{0}".
SBI.referenceToUndefinedId=Référence à un ID "{0}" qui n'existe pas.
.
.
.
EM.repeatAction=Repeat {0}
EM.repeatAction=Répéter {0}

-----com/xmlmind/xmledit/command/Messages.properties
+++++++com/xmlmind/xmledit/dialog/Messages.properties
.
.
.

```

Open "fr.txt" in a text editor and start filling in the blanks. Be patient, because the initial translation will take you a few hours of a pretty tedious work.

- You don't need to translate all the sections. In order to localize the whole GUI of XXE, it is sufficient to translate the following sections:

```

com/xmlmind/xmledit/command/Messages.properties
com/xmlmind/xmledit/dialog/Messages.properties
com/xmlmind/xmledit/edit/Messages.properties
com/xmlmind/xmledit/form/Messages.properties
com/xmlmind/xmledit/guiutil/Messages.properties
com/xmlmind/xmledit/search/Messages.properties
com/xmlmind/xmledit/spell/Messages.properties
com/xmlmind/xmledit/styledgadget/Messages.properties
com/xmlmind/xmledit/view/Messages.properties
com/xmlmind/xmleditapp/app/Messages.properties
com/xmlmind/xmleditapp/app/part/Messages.properties
com/xmlmind/xmleditapp/app/prefsheet/Messages.properties
com/xmlmind/xmleditapp/autospell/Messages.properties
com/xmlmind/xmleditapp/command/Messages.properties
com/xmlmind/xmleditapp/docbook/Messages.properties
com/xmlmind/xmleditapp/docbook/table/Messages.properties
com/xmlmind/xmleditapp/genericincl/Messages.properties
com/xmlmind/xmleditapp/kit/Messages.properties
com/xmlmind/xmleditapp/kit/gui/Messages.properties
com/xmlmind/xmleditapp/kit/part/Messages.properties
com/xmlmind/xmleditapp/kit/prefsheet/Messages.properties
com/xmlmind/xmleditapp/process/Messages.properties
com/xmlmind/xmleditapp/spreadsheet/Messages.properties
com/xmlmind/xmleditapp/start/Messages.properties
com/xmlmind/xmleditapp/tableedit/Messages.properties
com/xmlmind/xmleditapp/vdrive/Messages.properties
com/xmlmind/xmleditapp/vdrive/file/Messages.properties
com/xmlmind/xmleditapp/xhtml/Messages.properties
com/xmlmind/xmleditapp/xhtml/table/Messages.properties
docbook.properties
xhtml.properties
xxe_gui_messages.properties

```

In fact, certain sections (for example, `com/xmlmind/xmledit/xsd/load` which deals with validation of W3C XML Schemas) are *very, very* hard to translate and it's *recommended* not to translate them.

Note that the name of sections which really need to be translated are underlined using '#####' lines, which makes it easy distinguishing them from optional sections. Example:

```

+++++++com/xmlmind/xmledit/command/Messages.properties
#####
...

```

- The translated message must be one-line long but you can fold long lines by typing a '\ ' immediately followed by a new line. Example:

```
badCommentChars="{0}",\n\
invalid character data in comment:\n\
cannot contain string "--" and cannot end with "--"
badCommentChars="{0}",\n\
caractères invalides dans un commentaire:\n\
ne peut contenir la chaîne "--" et ne peut se terminer par "--"
```

- The customary Java™ escape sequences are recognized by the translattexxe utility: '\n' (newline), '\t' (tab), '\uXXXX' (where XXXX is the code of a Unicode character in 4-digit hexadecimal notation), etc.
- The punctuation and capitalization of the original message must be respected.
- Some messages contain one underscore character ('_') (e.g. "fileMenu.label=_File" in the figure below). Such messages are menu items and the underscore is located just before the letter which is used as the menu item mnemonic.

```
### File menu ---

fileMenu.label=_File
fileMenu.label=

newAction.label=_New...
newAction.label=

openAsTemplateAction.label=Open as _Template...
openAsTemplateAction.label=

openCopyAction.label=Open Cop_y...
openCopyAction.label=

openAction.label=_Open...
openAction.label=

saveAction.label=_Save
saveAction.label=

saveAsAction.label=Save _As...
saveAsAction.label=
```

Recommendations:

- The location of the underscore depends on the language used for the menu item.
For example: in English, **Alt-F** opens the File menu because the underscored letter is F (i.e. _File). In German, the File menu is called Datei and the underscored letter should be D (i.e. _Datei).
- Do not underscore the same letter twice in the same GUI component (same menu bar, same menu, same dialog box, etc).
- Because this constraint can be really tedious to check, it is better not to use this facility at all rather than using it inconsistently. *If you find underscoring menu mnemonics too tedious, do not underscore them at all.*
- A large number of messages contain strings {0}, {1}, {2}, etc. These are variables which are substituted by dynamically computed values just before the message is displayed to the user. The translated message must, of course, embed the same variables as the original message but the order of occurrence of the variables may be different if the syntax of the language requires so.

3.3. Third step: create the .jar file containing French messages

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe -j fr.jar fr.txt
```

The above command creates an easy-to-deploy `.jar` file called `fr.jar` out of your plain text file `fr.txt`.

Important

If your plain text file `fr.txt` has not been encoded using the native encoding of your platform, you must specify its encoding using the `-e` option. Example:

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe \
-e ISO-8859-1 -j fr.jar fr.txt
```

Translattexxe will guess the target language of your translation if you use a two-letter ISO code as the basename of your `.jar` file. In our example, `fr` is the two-letter ISO code of the French language.

Note that language variants such as `fr-FR` are not supported.

Tip

Nothing forces you to name your `.jar` file after the two-letter ISO code of your target language. But in such case, you need to explicitly specify to translattexxe which is this language by using the `-l` option. Example:

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe \
-l fr -j French_XXE_Messages.jar fr.txt
```

As usual, if you don't remember the ISO codes, specify like `-l foo` and translattexxe will report an error and will list all valid ISO codes.

3.4. Fourth step: test your translation to French

Copy `fr.jar` to one of the two `addon/` directories scanned by XXE at startup time [2] and start XXE.

If the language of the default locale of your platform is not the target language of your translation, you'll not be able to check what you have done. In such case, use Options|Preferences, General section, select the target language of your translation from the Locale combobox, then restart XXE. By doing this, you'll force XXE to use the locale you have chosen and hence, you'll be able to check your work.

3.5. Optional fifth step: package your translation for XXE add-on manager

By packaging your work as a `.zip` file for use by XXE add-on manager, you'll make it a snap for other XXE users to download and install your translation.

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe -p C:\Inetpub\wwwroot fr.jar
```

Tip

Using the textual message file instead of the corresponding jar works fine too:

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe -l fr \
-p C:\Inetpub\wwwroot fr.txt
```

Notice the `-l fr`, which is mandatory in this case, because translattexxe can guess the target language only from the basename of your `.jar` file.

The above command creates two files in directory `C:\Inetpub\wwwroot\`:

`fr_translation.xxe_addon`

An XML file describing your translation as an add-on, and pointing to `fr_translation.zip` (which is the file actually downloaded and installed by XXE add-on manager):

```

<a:addon xmlns="http://www.w3.org/1999/xhtml"
  xmlns:html="http://www.w3.org/1999/xhtml"
  xmlns:a="http://www.xmlmind.com/xmlmind/schema/addon"
  location="fr_translation.zip">

  <a:category><a:translation /></a:category>
  <a:name>French translation</a:name>
  <a:version>3.1.0</a:version>
  <a:date>2006-01-13</a:date>
  <a:xxeVersion>3.1.0+</a:xxeVersion>

</a:addon>

```

In order to download and install your translation, an XXE user will have to add the URL of the above `fr_translation.xxe_addon` file to the list found in the Preferences dialog box, Install add-ons section and then execute Options|Install Add-ons.

The Preferences dialog box step is just needed the first time your translation is installed. After that, if you have chosen a stable public URL for `fr_translation.xxe_addon`, suffice for the user to execute Options|Install Add-ons each time you'll upgrade your translation.

`fr_translation.zip`

A Zip file containing everything needed by XXE add-on manager, which is:

```

C:\Program Files\XMLmind_XML_Editor\bin> unzip -v C:\Inetpub\wwwroot\fr_translation.zip
Length  Method  Size  Ratio  Date   Time   Name
-----  -
      0  Defl:N    2    0%   01-13-06 17:04 fr_translation/
50317  Defl:N 39518  22%   01-13-06 17:04 fr_translation/fr_translation.jar
   414  Defl:N   225  46%   01-13-06 17:04 fr_translation/fr_translation.xxe_addon
-----  -
50731          39745  22%                3 files

```

3.5.1. Signing your work

Note that the above `fr_translation.xxe_addon` does not contain any information about the author of the translation.

Important

This may be a problem if you intend to share your work with other XXE users by the means of the upload form found at http://www.xmlmind.com/xmlmind/_contribute/. In such case, the upload form will reject your add-on unless it is properly packaged as a `.zip` file and its `.xxe_addon` description contains a `a:author` element.

This glaring omission can be fixed by using the `"-a"` option. Example:

```

C:\Program Files\XMLmind_XML_Editor\bin> translattexxe -a "Jean-Luc Picard" \
-p C:\Inetpub\wwwroot fr.jar

```

The argument of the `"-a"` option may be plain text or (properly escaped, ``inline``) HTML starting with prefix `"<html>`". Example:

```

C:\Program Files\XMLmind_XML_Editor\bin> translattexxe \
-a "<html><a href='mailto:jlp@sttng.tv'>Jean-Luc Picard</a>" \
-p C:\Inetpub\wwwroot fr.jar

```

The above command adds an author element to `fr_translation.xxe_addon`.

```

<a:author><a href='mailto:jlp@sttng.tv'>Jean-Luc Picard</a></a:author>

```

If you pass the `"-a"` option an argument starting with `"mailto:"`, it is smart enough to guess that you intend to specify an HTML `""` element. Therefore:

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe \
-a mailto:jlp@sttng.tv -p C:\Inetpub\wwwroot fr.jar
```

will add:

```
<a:author><a href='mailto:jlp@sttng.tv'>jlp AT sttng DOT tv</a></a:author>
```

3.6. When a new version of XXE is released, update your translation

Each time a new version of XXE is released, hopefully, you'll want to update your translation. For this, you need to recreate a new "fr.txt" out of XXE .jar files and your own "fr.jar". The command below does this:

```
C:\Program Files\XMLmind_XML_Editor\bin> translattexxe -m fr.txt C:\temp\fr.jar
```

Important

Never work on your original "fr.txt". Always recreate a new "fr.txt" out of XXE .jar files and your own "fr.jar". That is, the reference here is XXE code and your "fr.jar". "fr.txt" is just a temporary file which should be deleted after it has served its purpose.

Browse the new "fr.txt" and find which English messages have been added since the last time you translated XXE. These new English messages are followed by empty placeholders. Then repeat second to fourth step and optionally, fifth step.

4. Command line options

```
translattexxe [-v] [-l two_letter_language_code] [-e message_file_encoding]
[-a author_of_the_translation]
-m out_message_file [in_jar_file]
OR
-j out_jar_file in_message_file
OR
-p target_addon_directory in_jar_file
```

- Use "-m out_message_file" to create a text file containing XXE messages to be translated.
- If you have already translated XXE messages, say to Italian, and want to update your translation, use "-m out_message_file my_italian_messages.jar".
- Use "-j out_jar_file in_message_file" to convert your message file "in_message_file" to an easy-to-deploy message jar "out_jar_file".
- After using option "-j" to test your message jar, you may want to use "-p target_addon_directory in_jar_file" to package the message jar as a .xxe_addon file and a .zip file for use by XXE add-on manager.

Target_addon_directory specifies the directory where ready-to-download LL_translation.xxe_addon and LL_translation.zip are created.

You may want to use option "-a" in conjunction with this "-p" option.

- In all cases, "-e message_file_encoding" may be used to specify the encoding of the input or output message file.
- By default, it is the native encoding of the platform (e.g. "windows-1252").

- Use "-l two_letter_language_code" to specify the target language of your translation of XXE messages.

By default, this language is inferred from the basename of the message jar file. Example: "-j it.jar msg.txt" implies that you have translated XXE messages to Italian.

- "-v" turns verbosity on. This option is useful because it prints the number of English messages, the number of translated messages and the number of resources files containing these messages.