

set owner of symbol
to this symbol table

```
graph TD; A[set owner of symbol to this symbol table] --> B[call the symbols insert_in_data method (aligns the data correctly)]; B --> C[check if the symbol already exists, if so give an error]; C --> D[insert symbol into hash table];
```

call the symbols
insert_in_data method
(aligns the data correctly)

check if the symbol already
exists , if so give an error

insert symbol into hash
table