

TNamed	TVirtualX					TGQt										TQtThread
fName	kCopy	kHollow	kOpaque	fDrawMode		fgCoinFlag	fgCoinLoad	fgIsA							fgIsA	
fTitle	kXor	kFilled	kCheck	fgIsA												
fgIsA	kInvert	kClear	kLoad													
@-TNamed	@-TVirtualX	ResizePixmap	LowerWindow	EventsPending	ConvertPrimary	@-TGQt	ResizePixmap	MoveResizeWindow	FillPolygon	GetFloat					@-TQtThread	
TNamed	TVirtualX	ResizeWindow	MoveWindow	NextEvent	LookupString	operator=	ResizeWindow	ResizeWindow	ChangeProperty	QueryPointer	GetInterval				operator=	
TNamed	TVirtualX	SelectWindow	MoveResizeWindow	GetWindow	GetPasteBuffer	TGQt	SelectWindow	UnifyWindow	DrawLine	SetForeground	GetError				TQtThread	
TNamed		Init	SelectPixmap	ResizeWindow	CopyArea	TGQt	SelectPixmap	SetWindow	DrawArea	SetClipRect	GetList				TQtThread	
TNamed		ClearWindow	SetCharacter	UnifyWindow	ChangeWindow	Init	SetCharacter	SetWindow	DrawLine	SetClipRect	Update	glBegin			TQtThread	
TNamed		ClosePixmap	SetClipOFF	ReparentWindow	ChangeProperty	ClearWindow	SetClipRegion	OpenDisplay	WMDeleteNotify	DestroyRegion	PushMatrix				LoadQt	
operator=	CloseWindow	SetClipRegion	GetWindow	DrawLine	QueryPointer	ClosePixmap	SetCursor	CloseDisplay	SetKeyAutoRepeat	RepeatRectWithPixel					Class	
Clear	CopyPixmap	SetCursor	SetWindow	DrawArea	SetForeground	CloseWindow	SetDoubleBuffer	OpenDisplay	GrabKey	PolygonRegion	Rotated				Class_Name	
Clone	CreateOpenSet	SetDoubleBuffer	CreateWindow	CheckEvent	SetClipRect	CopyPixmap	SetDoubleBuffer	SetVisual	GrabButton	UnionRegion	Translated				IsA	
Compare	DeleteOpenSet	SetDoubleBuffer	OpenDisplay	SendEvent	Update	CreateOpenSet	SetDoubleBuffer	SetVisual	GrabPointer	IntersectRegion	MultiMatrixd				ShowMembers	
Copy	DrawBox	SetDoubleBuffer	OpenDisplay	WMDeleteNotify	CreateRegion	DeleteOpenSet	SetDrawMode	GetDepth	SetWindowName	Color3f						
FillBuffer	DrawCellArray	SetDrawMode	GetDisplay	SetKeyAutoRepeat	Region	DrawBox	SetFillColor	GetColorMap	SetIconName	Region	glVertex3f					
GetName	DrawFillArea	SetFillColor	GetVisual	GrabKey	UnionRectWith	DrawCellArray	SetFillStyle	InternAtom	SetIconPixmap	EmptyRegion	glVertex3fv					
GetTitle	DrawLine	SetFillStyle	GetScreen	GrabButton	PolygonRegion	DrawFillArea	SetLineColor	GetDefaultResource	WindowPointInRegion	Index						
Hash	DrawPolyLine	SetLineColor	GetDepth	GrabPointer	UnionRegion	DrawLine	SetLineType	GetParent	SetMWMHints	EqualRegion	glPointSize					
IsSortable	DrawPolyMap	SetLineType	GetColorMap	SetWindowName	IntersectRegion	DrawPolyLine	SetLineStyle	LoadQueryFont	SetWMPosition	GetRegionBg	LineWidth					
SetName	DrawText	SetLineStyle	InternAtom	SetIconName	SubtractRegion	DrawPolyMap	SetLineWidth	SetFontHandle	SetWMSize	ListFonts	glDeleteLists					
SetNameTitle	ExecCommand	SetLineWidth	SetDefaultResource	WindowName	Region	DrawText	SetMarkerColor	DeleteFont	SetWMSizeHints	FontName	GetLists					
SetTitle	GetCharacter	SetMarkerColor	GetParent	SetClassHint	EmptyRegion	ExecCommand	SetMarkerSize	CreateGC	SetWMState	CreateImage	glCallList					
Is	GetDoubleBuffer	SetMarkerSize	LoadQueryFont	SetMWMHints	PointInRegion	GetCharacter	SetMarkerSize	ChangeGC	SetWMTrans	SetImageSize	MatrixMode					
Print	GetDoubleBuffer	SetMarkerSize	GetFontHandle	SetWMPosition	EqualRegion	GetDoubleBuffer	SetRGB	DeleteGC	DrawString	PutPixel	glLoadIdentity					
Sizeof	GetGeometries	SetOpacity	DeleteFont	SetWMSize	GetRegionBox	GetGeometries	SetRGB	DeleteFont	TextWidth	PutImage	glFrustum					
Class	DisplayName	SetRGB	CreateGC	SetWMSizeHints	Fonts	DisplayNames	SetTextAlign	CreateCursor	GetFontProperties	SetImage	glOrtho					
Class_Name	GetNativeEvent	SetTextAlign	ChangeGC	SetWMState	FreeFontName	GetNativeEvent	SetTextColor	SetCursor	GetGCValue	CreateGLWindow	glFace					
IsA	GetPixel	SetTextFont	CreatePixmap	SetFontStructure	GetWinDC	GetPixel	SetTextFont	CreatePixmap	SetFontStructure	GetWinDC	glPolygonMode					
ShowMembers	GetPlanes	SetTextFont	CreatePixmap	FreeFontStructure	GetCreateColorMap	GetPlanes	SetTextFont	CreatePixmap	FreeFontStructure	glCreateColorMap	glMatrixd					
	GetRGB	SetTextFont	CreateCursor	TextWidth	PutPixel	GetRGB	SetTextMagn	CreateBitmap	ClearWindow	glDeleteColorMap	glMatrixMode					
	GetTextExtents	SetTextMagn	SetCursor	GetFontProperties	PutImage	GetTextExtents	SetTextSize	DeletePixmap	KeysymToKeycode	MakeCurrent	glNormal3f					
	GetTextMagn	SetTextSize	CreatePixmap	SetGCValue	DeleteImage	GetTextMagn	SetTextSize	CreatePixmap	SetGCValue	DeleteImage	glReadBuffer					
	GetWindowID	UpdateWindow	CreatePixmap	SetFontStructure	IsCmdThread	GetWindowID	UpdateWindow	CreatePixmap	SetFontStructure	IsCmdThread	glSwapLayers					
	HasTTFonts	Warp	CreateBitmap	FreeFontStructure	Instance	HasTTFonts	WriteGIF	ReadPictureData	FreeFontName	glClearIndex	processQEvents					
	InitWindow	WriteGIF	DeletePixmap	ClearWindowClass		InitWindow	WritePixmap	DeletePictureData	FreeFontName	glClearColor	CoinFlag					
	AddWindow	WritePixmap	CreatePicture	FreeFontName	Class_Name	AddWindow	GetWindow	SetDashes	GetInputFocus	DrawBuffer	SetCoinFlag					
	RemoveWindow	GetWindow	CreatePicture	FreeFontName	fgIsA	RemoveWindow	MapWindow	ParseColor	SetInputFocus	glClear	SetCoinLoaded					
	MoveWindow	MapWindow	ReadPictureData	FreeFontName	ShowMembers	MoveWindow	MapSubwindow	ClearColor	GetPrimarySelectionOwner	glDisable	SetCoinLoaded					
	OpenPixmap	MapWindow	ReadPictureData	FreeFontName	ShowMembers	OpenPixmap	MapRaised	QueryColor	SetPrimarySelectionOwner	glEnable	Class					
	QueryPointer	MapSubwindow	CreatePictureData	Segment	Steamer	QueryPointer	UnmapWindow	ClearColor	ConvertPrimitive	glSelectClass_Name						
	ReadGIF	UnmapWindow	ParseColor	GetInputFocus		ReadGIF	DestroyWindow	EventsPending	LookupString	FrontFace	IsA					
	RequestLoc	DestroyWindow	ClearColor	SetInputFocus		RequestLoc	RaiseWindow	NextEvent	GetPasteBuffer	NewList	ShowMembers					
	RequestString	LowerWindow	Color	GetPrimarySelectionOwner		RequestString	LowerWindow	Color	TranslateColor	glClearColor						
	RescaleWindow	RaiseWindow	FreeColor	SetPrimarySelectionOwner		RescaleWindow	MoveWindow	CopyArea	GetWindowStyle	SetDoublev						

TAttLine			
fLineColor	fLineStyle	fLineWidth	fgIsA
@-TAttLine	GetLineColor	SaveLineAttributes	StreamerTVirtual
TAttLine	GetLineStyle	SetLineAttributes	Class_Name
TAttLine	GetLineWidth	SetLineColors	
Copy	Modify	SetLineStyle	ShowMembers
DistanceToLine	ResetAttLine	SetLineWidth	Streamer